

GIRLS SOFTBALL RULES SUMMARY FOR THE 2026 CAPITOL LITTLE LEAGUE SEASON

Division	AA (Coach pitch)	MINORS	MAJORS
# of innings	6	6	6
End of inning	3 runs or 3 outs	4 runs or 3 outs,	5 runs or 3 outs
# of fielders	10-12 if available -4 outfield 1 extra infield not pitcher	9 May play with 8 no penalty	9 May play with 8 no penalty
Minimum play	Equal playing time for those present at game	6 defensive outs not continuous Unlimited substitutions	6 defensive outs not continuous Unlimited substitutions
Pitcher	Pitcher stands with at least one foot in pitcher's circle May leave when ball is hit	See Little League Pitch Count rules	See Little League Pitch Count rules
Catcher		See catcher to pitcher rule.	See pitcher to catcher rule.
Pitch count	Does not pitch	USE LITTLE LEAGUE PITCH COUNT RULES	USE LITTLE LEAGUE PITCH COUNT RULES
Base Running	No base stealing No leading off Runners advance one base at time unless ball hit to outfield	If pitcher is on rubber with the ball and the catcher is in catcher's box ready to receive ball, runner can't advance until ball reaches batter.	If pitcher is on rubber with the ball and the catcher is in catcher's box ready to receive ball, runner may advance at risk when ball leaves pitcher's hand.
Advanced Base Running	No advancing on overthrows If COACH is hit by a pitched ball, ball is dead and batter is awarded first base, all other runners advance one base.	May advance on overthrows. Can't steal home on passed ball until May 10 No leading off allowed. Courtesy runner allowed for pitcher/catcher with 2 outs must be batter who made last out.	May advance on overthrows. No leading off allowed. Courtesy runner allowed for pitcher/catcher with 2 outs must be batter who made last out.
Batting	Continuous batting order Players arriving after start of game go to end of batting order NO ON DECK BATTERS	Continuous batting order Players arriving after start of game go to end of batting order NO ON DECK BATTERS	Continuous batting order Players arriving after start of game go to end of batting order NO ON DECK BATTERS
Advanced Batting	No bunts No Walks even if hit by pitch NO ON DECK BATTER ON FIELD Each batter stays at bat until: A ball is batted fair; A Batter strikes out or awarded first base on catcher interference May use T or coach soft pitch after 5 attempts.	SLASH BUNTING allowed First base awarded on Hit by pitch walk unless player does not make effort to avoid being hit. ON DECK BATTER stays in dugout Batter must remain in batter box thru out at bat.	SLASH BUNTING allowed First base awarded on Hit by pitch walk unless player does not make effort to avoid being hit. ON DECK BATTER stays in dugout Batter must remain in batter box thru out at bat.
Equipment	11" Softball	11" Softball	12" softball
10 run rule	Not applied	Applied after 4 innings	Applied after 4 innings
Time Limit & Double headers	No new inning after 90 minutes No double headers Dugout adults unlimited	No new inning after 1hr 45 min drop dead 2 hours if 4 innings completed Double headers allowed 3 HR max. Incomplete game reverts to score of last completed inning. 3 adults in dugout.	No new inning after 1hr 45 min Double headers allowed 3 HR m drop dead 2 hours if 4 innings completed Double headers 3 HR max. Incomplete game reverts to score of last completed inning. 3 adults in dugout.